

**Art Education (K-12)**  
**Graduate Certificate in Teaching (GCT) Degree Requirements**  
**18 Graduate Credit Hours**

**PHASE I. Graduate Certificate in Teaching for Art Education (K-12)**  
 Effective Fall 2010

**Requirements (18 hours)**

	Semester	Grade
<b>MDSK 6162:</b> Planning for K-12 Instruction (3)	_____	_____
<b>READ 5255:</b> Integrating Reading and Writing in the Content Areas (3)	_____	_____
<b>EDUC 5100:</b> Diverse Learners (3)	_____	_____
<b>ARTE 5121:</b> Art Education Methods I (3)	_____	_____
<b>ARTE 5122:</b> Art Education Methods II (3)	_____	_____
<b><u>Final Course in this phase:</u></b>	_____	_____
<b>MDSK 6470:</b> Graduate Student Teaching and Internship (3) *This final course is a full time internship requiring employment as an art teacher in an approved K-12 school setting or a non-paid placement with a licensed art teacher in a public school. It requires application and approval during the semester prior to the internship.		
<b>Plus any deficiency courses in Art required for Standard Professional 1 Licensure: See background requirements below.</b>		
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<i>Praxis II Specialty Area exams passed-applies to lateral entry teachers _____ (date)</i>		
<i>Application for Standard Professional I license filed in TEAL Office _____ (date)</i>		

<b>Background Requirements</b>			
Candidates should have at least a bachelor's degree with a major or equivalent (24 hours) in Art and courses in the content areas below. Candidates with degrees in related fields, such as art history, will have additional undergraduate coursework required to satisfy deficiencies. The GPA for background requirements must be at least a 2.5, and no courses may be presented for licensure with grades lower than a C.			
<b>Requirements (24 hours)</b>			
<b>Content</b>	<b>Suggested Courses</b>	<b>Semester</b>	<b>Grade</b>
Aesthetics/ Principles of Design	<i>Foundational courses in principles of design - both two- and three-dimensional design, e.g.,</i> ARTB 1201: 2D Design		
	ARTB 1202: 3D Design		
Art History (Appreciation, Philosophy)	<i>Coursework in art history from ancient to modern times, typically a two-course sequence, e.g.,</i> ARTH 1211: Art History Survey I		
	ARTH 1212: Art History Survey II		
	<i>A course in contemporary art history, e.g.,</i> ARTH 2210: Contemporary Art History		
Use of computers in art	<i>An art course focused on the use of computers, e.g.,</i> ARTM 2105: Digital Media I		
<b>Candidates must demonstrate abilities in the five studio art areas required for licensure:</b>			
Drawing	<i>A drawing studio course, e.g.,</i> ARTB 1203: Drawing I ARTB 1205: Figure Drawing I		
Painting	<i>A painting studio course, e.g.,</i> ARTP 2131: Painting I		
Printmaking	<i>A printmaking studio course, e.g.,</i> ARTR 2161: Print Media: Serigraphy, Relief & Mixed Media ARTR 2162: Print Media: Intaglio Methods		
Sculpture	<i>A sculpture studio course, e.g.,</i> ARTZ 2141: Sculpture I: Construction		
Ceramics	<i>A ceramics studio course, e.g.,</i> ARTC 2171: Ceramics Handbuilding I		
<b>Candidates must also demonstrate expertise beyond the 2000 level in an area of studio art:</b>			
Area of studio expertise:	<i>At least 9 additional hours in one studio area, 6 of which must be at the 3000 level or above:</i>		
_____	_____		
	_____		
	_____		